



CREDIT CARD FRAUD DETECTION USING MACHINE LEARNING

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Abstract:

Credit card is the commonly used payment mode in the recent years. As the technology is developing, the number of fraud cases is also increasing and finally poses the need to develop a fraud detection algorithm to accurately find and eradicate the fraudulent activities. This research work proposes different machine learning based classification algorithms such as logistic regression, random forest, and Naive Bayes for handling the heavily imbalanced dataset. Finally, this research work will calculate the accuracy, precision, recall, f1 score, confusion matrix, and Roc-auc score.

1. INTRODUCTION

The primary objective of this research work is to identify the fraudulent transactions using credit cards. To accomplish this, it is required to classify the fraudulent and non-fraudulent transactions. The primary goal is to make a fraud detection algorithm, which finds the fraud transactions with less time and high accuracy by using machine learning based classification algorithms. As technology is advancing rapidly, the payment by cash is reduced and online payment gets increased, this paves way for the fraudsters to make anonymous transactions.

In some modes of online payments, only card number, expiration date, and cvv are required

and that data may be lost without our presence, in some cases we don't even know our data is being stolen. The purchases that done over the internet where fraudsters use phishing techniques to grab the details still, we do not know that our data has leaked. To do fraud he just needs card details for some purchases and the user may not know whether his/her credit card information was leaked. The card details should be kept private. But sometimes it is not in our hands. Due to phishing sites the information may be leaked, Sometimes the card itself may be lost or may be stolen. The best way to find whether a transaction is fraud or not we need to find the spending pattern of the customer by using

existing data and use Machine learning to find whether a is genuine or not.

2. LITERATURE SURVEY

Fraudulent activities are causing major loss, which motivated researchers to find a solution that would detect and prevent frauds. Several methods have already been proposed and tested. Some of them are briefly reviewed below. Classical algorithms such as Gradient Boosting (GB), Support Vector Machines (SVM), Decision Tree (DT), LR and RF proven useful. GB, LR, RD, SVM and a combination of certain classifiers was used, which led to high recall of over 91% on a European dataset. High precision and recall were achieved only after balancing the dataset by under sampling the data. In paper [6], European dataset was also used, and comparison was made between the models based on LR, DT and RF. Among the three models, RF proved to be the best, with accuracy of 95.5%, followed by DT with 94.3% and LR with accuracy of 90%.

k-Nearest neighbors (KNN) and outlier detection techniques can also be efficient in fraud detection. They are proven useful in minimizing false alarm rates and increasing fraud detection rate. KNN algorithm also performed well here the authors tested and compared it with other classical algorithms.

Unlike so far mentioned papers, a comparison was made between some classical algorithms and deep learning techniques. All of the tested techniques achieved accuracy of approximately 80%, set side by side following algorithms: RF, GB, LR, SVM, DT, KNN, NB, XGBoost (XGB), MLP and stacking classifier (a combination of multiple machine learning classifiers), while using

European dataset. As a result of thorough data preprocessing, all of the algorithms accomplished high accuracy of over 90%. Stacking classifier was most successful with accuracy of 95% and recall value of 95%.

a neural network was tested on the European dataset. Experiment included back propagation neural network that was optimized with Whale algorithm. Neural network consisted of 2 input layers, 20 hidden and 2 output layers. Due to optimization algorithm, they achieved exceptional results on 500 test samples: 96.40% accuracy and 97.83% recall. Used neural networks, in order to demonstrate improvement in results when ensemble techniques are used. In paper [15] three datasets were used for comparison between Auto-encoder and Restricted Boltzmann Machine algorithms, which led to the conclusion that algorithms like MLP can be suitable for credit card fraud detection. Numerous papers are focused on detecting fraudulent transactions using deep neural networks. However, these models are computationally expensive and perform better on larger datasets. This approach may lead to great results, as we saw in some papers, but what if same results, or even better, can be achieved with fewer amounts of resources? Our main goal is to show that different machine learning algorithms can give decent results with appropriate preprocessing. Authors of most of the mentioned paper used under sampling technique, and that was a motivation for using a different approach – oversampling technique. Considering given facts, authors of this paper decided to compare the suitability of LR, RF, NB and MLP for credit card fraud detection. In order to achieve that, an experiment was conducted.

3. EXISTING SYSTEM

Fraud in any way is a criminal activity and is an offence; credit card fraud is stealing money. There are many studies in which they tried to find whether a transaction is fraud or not. Still having many challenges and tries to overcome those problems. Firstly, many used Data Mining Techniques to find fraudulent transactions by using some Traditional approach, which is not conventional and these days fraudsters are so smart that they can do.

4. PROPOSED SYSTEM

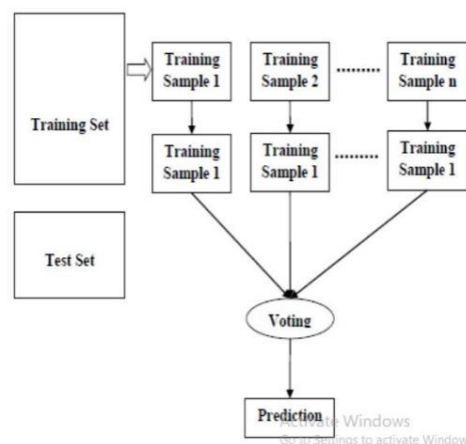
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The detailed architecture diagram for the credit card fraud detection system includes many steps from gathering dataset to deploying model and performing analysis based on results. In this model we take the Kaggle credit card fraud dataset and pre-processing is to be done for the dataset. Now to prepare the model we have to split the data into the

training data and the testing data. We use the training data to prepare the Random Forest and the Adaboost models. Then we develop both the models. Finally, the accuracy, precision, recall, and F1-score is calculated for both the models. Finally the comparison of the credit card fraud transactions more accurately.

5. ALGORITHMS USED

Random Forest Algorithm The Random Forest algorithm [Figure. 5] is one of the widely used supervised learning algorithms. This can be used for both regression and classification purposes. But, this algorithm is mainly used for classification problems. Generally, a forest is made up of trees and similarly, the Random Forest algorithm creates the decision trees on the sample data and gets the prediction from each of the sample data. Then Random Forest algorithm is an ensemble method. This algorithm is better than the single decision trees because it reduces the over-fitting by averaging the result.



Steps for Random Forest Algorithm

1. Take the Kaggle credit card fraud dataset that is trained and randomly select some of the sample data.
2. Using the randomly created sample data now creates the Decision Trees that are used to classify the cases into the fraud and non-fraud cases.
3. The Decision Trees are formed by splitting the nodes, the nodes which have the highest Information gain make it as the root node and classify the fraud and non-fraud cases.
4. Now the majority vote is performed and the decision Trees may result in 0 as output which includes that these are the non-fraud cases.
5. Finally, we find the accuracy, precision, recall, and F1 -score for both the fraud and non-fraud cases.

6. IMPLEMENTATION

6.1 Dataset:

In this research the Credit Card Fraud Detection dataset was used, which can be downloaded from Kaggle . This dataset contains transactions, occurred in two days, made in September 2013 by European cardholders. The dataset contains 31 numerical features. Since some of the input variables contains financial information, the PCA transformation of these input variables were performed in order to keep these data anonymous. Three of the given features weren't transformed. Feature "Time" shows the time between first transaction and the every other transaction in the dataset. Feature "Amount" is the amount of the transactions made by credit card. Feature "Class" represents the label, and takes only 2 values: value 1 in case of fraud transaction and

0 otherwise. Dataset contains 284,807 transactions where 492 transactions were frauds and the rest were genuine. Considering the numbers, we can see that this dataset is highly imbalanced, where only 0.173% of transactions are labeled as frauds. Since distribution ratio of classes plays an important role in model accuracy and precision, preprocessing of the data is crucial.

6.2 Preprocessing:

Feature selection is a fundamental technique, which selects the variables that are most relevant in the given dataset. Carefully choosing appropriate features and removing the less important one can reduce overfitting, improve accuracy and reduce training time. Visualization techniques can be helpful in that process. Feature selector tool by Will Koehrsen was used in this experiment for that purpose. By using this tool it has been determined which features are the most important. Furthermore, features that do not contribute to the cumulative importance of 95% were removed. After the feature selection technique, 27 features were selected for additional experiment. Machine learning algorithms have trouble learning when classification categories are not approximately equally distributed. Considering given data is highly imbalanced, it is necessary to perform some kind of balancing, so that model can be efficiently trained. Frequently used methods for adjusting the class distribution include undersampling the majority class, oversampling the minority class, or combination of those two.

Synthetic Minority Oversampling Technique (SMOTE) is a popular oversampling method that has proven useful when used on imbalanced dataset.

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Over sampling method that has proven useful when used on imbalanced dataset. SMOTE was proposed method to improve random oversampling. The experiment system environment is Windows 10 operating system, and the software operating environment is Spyder, scientific python development environment, which is part of the Anaconda platform. Used libraries include numpy,

pandas, matplotlib, sklearn and imblearn. Previously mentioned algorithms used in the experiment are described in the following section.

7. CONCLUSION

Credit card frauds represent a very serious business problem. These frauds can lead to huge losses, both business and personal. Because of that, companies invest more and more money in developing new ideas and ways that will help to detect and prevent frauds. The main goal of this paper was to compare certain machine learning algorithms for detection of fraudulent transactions. Hence, comparison was made and it was established that Random Forest algorithm gives the best results i.e. best classifies whether transactions are fraud or not. This was established using different metrics, such as recall, accuracy and precision. For this kind of problem, it is important to have recall with high value. Feature selection and balancing of the dataset have shown to be extremely important in achieving significant results.

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